

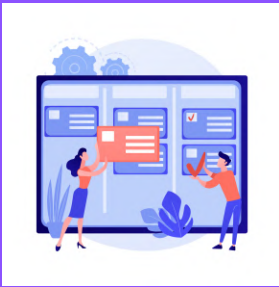
Method 8

From the paper to digital Entrep



Entrepreneurial coaching - creating/testing idea

			
Complexity	Target group	Pax number	Activity duration
Medium	Young people	20	30 min



Description

Step 1. All the participants split into a few working groups (3-5 pax in each working group).

Step 2. Then they receive an A4 or A3 paper and think and write about what they like to do (their passion, some hobby, something that they are good at), for 5 minutes they write on the common page all their competencies or passions that they decide to share in that limit of time, at least 1 per person (just name the activity).

Step 3. Next step they receive the next task and make a list with problems that they found in their surroundings, their city or their school, work, society, or in the World. Thos next 5 minutes, each of the participants of each group, propose a problem that it's frustrating them, or they would like to solve around, or that they just observe and would like to mention it.

Step 4. After these 10 minutes of brainstorming about passions and problems around them, they are challenged to find connections and match which problem could be covered with a competence/ passion as a solution that each of the participants could be involved in.

Step 5. The last step is to transfer all the information that they collected till now, on digital form, in order to be presented and shared with the entire group. Then can be used 2 digital tools (in a limited time 5-7 min):

- [mentimeter.com](https://www.mentimeter.com) for the first phase with the brainstorm in a common cloud, to be visible by all the group),
- [Padlet.com](https://www.padlet.com) for making the structure of the information that was collected, using the tabs and word and editing and sharing to be able to be visible by all the group, working in the same teams to discover the settings of the proposed digital tool

Step 6. Last part is to present all the information and summaries/ each group, for all participants, and give access to the resources.



Objectives

Work in teams (4-5 in a team) on paper/ flipchart or just an A4 on a template, to develop an idea of a business, and under a limited time, transfer it to the online platform, recommendation - Padlet.

This activity starts a competition, using a presentation and voting part on a digital tool: ex. Padlet.

- Materials with tips and tricks about a Business Plan or project frame

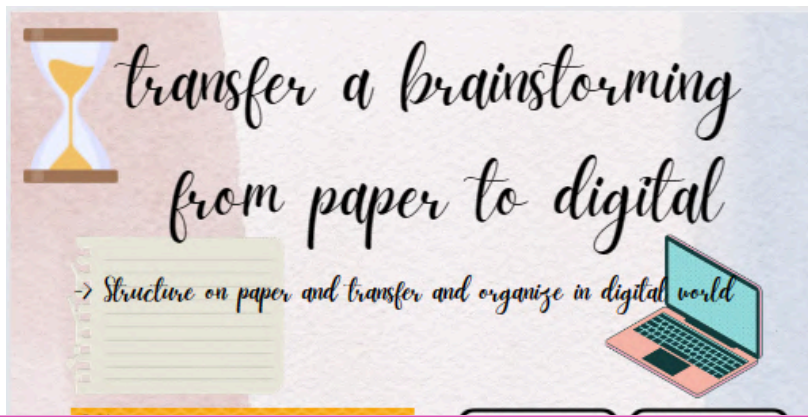


- Info about how to work on Padlet
- Materials papers, markers, pencil
- Timer

transfer a brainstorming from paper to digital

1. Split in smaller groups
2. brainstorm passions and competences that they enjoy doing 5'
3. Brainstorm problems that they find in their surrounding/ society 5'
4. Match passions with problems, that can be used as solutions 5'
5. transfer from paper to digital 7'
6. Present and share the results 5'

25 min



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